

---

---

**Information technology — Media  
context and control —**

**Part 7:  
Conformance and reference software**

*Technologies de l'information — Contrôle et contexte de supports —  
Partie 7: Conformité et logiciel de référence*





**COPYRIGHT PROTECTED DOCUMENT**

© ISO/IEC 2019

All rights reserved. Unless otherwise specified, or required in the context of its implementation, no part of this publication may be reproduced or utilized otherwise in any form or by any means, electronic or mechanical, including photocopying, or posting on the internet or an intranet, without prior written permission. Permission can be requested from either ISO at the address below or ISO's member body in the country of the requester.

ISO copyright office  
CP 401 • Ch. de Blandonnet 8  
CH-1214 Vernier, Geneva  
Phone: +41 22 749 01 11  
Fax: +41 22 749 09 47  
Email: [copyright@iso.org](mailto:copyright@iso.org)  
Website: [www.iso.org](http://www.iso.org)

Published in Switzerland

# Contents

Page

<b>Foreword</b> .....	<b>iv</b>
<b>Introduction</b> .....	<b>v</b>
<b>1 Scope</b> .....	<b>1</b>
<b>2 Normative references</b> .....	<b>1</b>
<b>3 Terms, definitions and abbreviated terms</b> .....	<b>1</b>
3.1 Terms and definitions.....	1
3.2 Abbreviated terms.....	2
<b>4 Reference software for the ISO/IEC 23005 series</b> .....	<b>2</b>
4.1 General.....	2
4.2 ISO/IEC 23005-2 APIs.....	3
4.2.1 General.....	3
4.2.2 CIM engine.....	3
4.2.3 CIM creation.....	3
4.2.4 CIM access.....	3
4.3 ISO/IEC 23005-3 APIs.....	3
4.3.1 General.....	3
4.3.2 SEM engine.....	3
4.3.3 SEM creation.....	4
4.3.4 SEM access.....	4
4.4 ISO/IEC 23005-4 APIs.....	4
4.4.1 General.....	4
4.4.2 VWOC engine.....	4
4.4.3 VWOC creation.....	4
4.4.4 VWOC access.....	4
4.5 ISO/IEC 23005-5 APIs.....	4
4.5.1 General.....	4
4.5.2 IID engine.....	5
4.5.3 IID creation.....	5
4.5.4 IID access.....	5
4.6 Binary representation APIs for the ISO/IEC 23005 series.....	5
4.6.1 General.....	5
4.6.2 BinaryIO.....	5
4.6.3 DefaultBinaryIO.....	5
<b>5 Conformance for the ISO/IEC 23005 series</b> .....	<b>6</b>
5.1 General.....	6
5.2 Rule-based conformance for the ISO/IEC 23005 series.....	6
5.2.1 General.....	6
5.2.2 Validation schema.....	6
5.2.3 Description.....	13
5.2.4 Conformance bitstreams.....	18
5.3 Schema-based conformance for the ISO/IEC 23005 series.....	32
5.3.1 General.....	32
5.3.2 Example valid CIM.....	33
5.3.3 Example not valid CIM.....	33
5.3.4 Example valid SEM.....	34
5.3.5 Example not valid SEM.....	34
5.3.6 Example valid VWOC.....	34
5.3.7 Example not valid VWOC.....	34
5.3.8 Example valid IIM.....	34
5.3.9 Example not valid IIM.....	34
<b>Bibliography</b> .....	<b>36</b>

## Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](http://www.iso.org/directives)).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see [www.iso.org/patents](http://www.iso.org/patents)) or the IEC list of patent declarations received (see <http://patents.iec.ch>).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

For an explanation of the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see [www.iso.org/iso/foreword.html](http://www.iso.org/iso/foreword.html).

This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

This fourth edition cancels and replaces the third edition (ISO/IEC 23005-7:2017), which has been technically revised. The main changes compared to the previous edition are as follows:

- modification of introduction;
- modification of schema namespace.

A list of all parts in the ISO/IEC 23005 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html).

## Introduction

The ISO/IEC 23005 series provides an architecture and specifies information representation of data flowing in and out of the real world and virtual worlds.

The data for the real world are communicated through sensors and actuators. The data for virtual worlds consist of properties of virtual objects and multi-sensorial data embedded in audio-visual content. The ISO/IEC 23005 series specifies data formats for sensors, actuators, virtual objects, and audio-visual content.

Data captured from the real world could need to be adapted for use in a virtual world and data from virtual worlds could also need to be adapted for use in the real world. The ISO/IEC 23005 series does not specify how the adaptation is carried out but only specifies the interfaces:

- data for sensors are sensor capabilities, sensed data, and sensor adaptation preferences;
- data for actuators are sensory device capabilities, sensory device commands, and sensory effect preferences;
- data for virtual objects are characteristics of avatars and virtual world objects;
- sensory effect could be needed to enrich audio-visual contents.

The conformance and reference software is available at <https://standards.iso.org/iso-iec/23005/-7/ed-4/en>.



# Information technology — Media context and control —

## Part 7: Conformance and reference software

### 1 Scope

This document specifies the conformance and reference software implementing the normative clauses of all parts of the ISO/IEC 23005 series. The information provided is applicable for determining the reference software modules available for the parts of the ISO/IEC 23005 series, understanding the functionality of the available reference software modules, and utilizing the available reference software modules. The available reference software modules are specified in the form of application programming interfaces (API) according to ISO/IEC 23006-1.

Furthermore, this document provides the means for conformance testing, i.e. bitstreams – XML descriptions – that conform or do not conform to the normative clauses of the other parts of the ISO/IEC 23005 series and informative descriptions thereof.

### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 23005-2, *Information technology — Media context and control — Part 2: Control information*

ISO/IEC 23005-3, *Information technology — Media context and control — Part 3: Sensory information*

ISO/IEC 23005-4, *Information technology — Media context and control — Part 4: Virtual world object characteristics*

ISO/IEC 23005-5, *Information technology — Media context and control — Part 5: Data formats for interaction devices*

ISO/IEC 23005-6, *Information technology — Media context and control — Part 6: Common types and tools*

ISO/IEC 23006-1, *Information technology — Multimedia service platform technologies — Part 1: Architecture*

W3C, Extensible Markup Language (XML) 1.0 (Fifth Edition) W3C Recommendation 26 November 2008. Available at <https://www.w3.org/TR/xml/>